



Rocket Cards Use with:

Who Sank the Boat?

By Pamela Allen





1. Pick a Rocket card to focus on today.



2. Watch the matching video on the Language Launchpad YouTube channel.







Get ready

When? Before reading

Find a **special place**, which is comfortable and free from distractions such as TV or phones.





Pick a time when you and your child are calm, but alert.





Watch the 'Find a special place' video

Watch the 'Introduce story time' video







Get them involved



When? Whilst reading

Pause part way through saying "Who sank the... boat?". Does your child finish the question?

Give them time to answer using pointing, words or gesture.

Don't worry if they don't answer.

Make **eye contact** with your child when you ask the questions: "Was it ___" and "Do you know ___", making them feel involved.



Watch the 'Get them involved' video







Get them involved



When? Whilst reading

The **rhythm and rhyme** of this story make for an enjoyable reading experience.

Sway along with the rhythm with your child so you can both feel the musicality of the story.

Point to the pictures as you read – they help your child understand what is happening. There are lots of extra fun things to see too.



Watch the 'Get them involved' video







Ask questions



When? Whilst reading

Ask these questions while on the appropriate page (you don't need to say the words in brackets).

What is this? / Show me the... (Pick out some animals or objects in the story.)

What happened? (Boat rocked, lost umbrella, mouse jumped in etc.)

What is this one doing? (When the individual animals are getting in.)

How do they feel? (On way home.)



Watch the 'Ask questions' video







Retell the story together



When? After reading the story at least once

> Download the Who Sank the Boat retell resources from the website.

Use our **paper animals** or **toys in the bath** to **act out** the parts of the story. **Encourage** your child to tell you what is happening using questions "What's happening?", pausing to wait for your child to give instructions, sentence starters "Uh oh, its ...", and language demos (e.g. "It sank!")

Try to focus on these three main events:

1. Cow, donkey, sheep, pig, all get in the boat (you could ask your child to put each one in, one by one)

<u>Direction:</u> "Let's put the animals into the boat. You tell me what to do. I am listening".

Question: "Who's getting in first?".

2. Mouse Jumps in

Question: "What next?".

3. The boat sinks

Comment: "Uh oh...".

<u>Unfinished sentence:</u> "The boat ___ (sank!)".



Watch the 'Retell – Who Sank the Boat' video







Focus on important words from the story



When? After reading the story

Pick out a word from the story and play a game to help your child understand the word. Here are some of our ideas, but don't forget to pick out your own words and add your own ideas.

Make sure you repeat the word lots of times in different sentences.

Word from story	Ideas to help your child learn the word
fall	Toy (person or animal) and boat – play at
	rocking the boat until the toy falls in.
	Compare wet and dry objects on a tray. With
wet	each object, repeat the object and the describing word (e.g. " Wet towel", Dry teddy").



Watch the 'Focus on important words' video







Focus on important words from the story



When? After reading the story

Pick out a word from the story and play a game to help your child understand the word. Here are some of our ideas, but don't forget to pick out your own words and add your own ideas.

Make sure you repeat the word lots of times in different sentences.

Word from story	Ideas to help your child learn the word
	Find small objects that will sink to the bottom of a
sink	container of water (e.g. pebble, and watch them sink.
	"It sank!").
	Jumping on the trampoline, at soft play, or on a
jump	cushion at home. Keep describing "Jump, jump, you
	are jumping " " Jump off, jump on"



Watch the 'Focus on important words' video